



firebird

WILLOW PATTERN

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THE GAME

Chang's quest is to make his way through the beautiful, but complex Oriental maze in search of Princess Koong-Shee. On his way he will encounter sword-throwing Samurai Warriors as well as giants who guard the river crossings. There are items to be collected on the way, including a key which gives Chang access to the Princess's hiding place and assorted items of treasure. When he has Princess Koong-Shee, Chang must race back through the maze, persued by Li Chi, Princess Koong-Shee's furious father, until he reaches a boat, and safety.

LOADING

1. Place the tape in the cassette unit and rewind to the beginning.
2. Hold down CTRL and press small ENTER key.
3. Press PLAY on the cassette unit.

NOTE: Full loading instructions can be found in your Amstrad Manual.

PLAYING THE GAME

The computer will accept either keyboard or joystick commands. The keyboard controls are as follows:-

Q=UP

O=LEFT

P=RIGHT

A=DOWN

or relevant cursor keys

SPACE=THROW SWORD/JUMP &
START GAME

H=HOLD OR RETURN TO GAME

Whilst holding, ENTER will switch music on or off.

The boat is located somewhere on the left hand side of the maze, and cannot be reached until Chang has rescued the Princess.

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